Cem Çakmak, PhD

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Curriculum Vitae

Knowledge and Skills

Work Experience

2020 -	<i>Artist and Researcher</i> , Freelance Berlin, Germany	<i>Languages:</i> Turkish (Native) English (C2)
2018	Developmental Teaching Assistant, Rensselaer Polytechnic Institute NY, USA Engineering support for Sound Recording and Production course. Evaluation, testing, and cataloging of equipment and materials donated by Pauline Oliveros to the Center for Deep Listening Archives	German (B2) Programming: C, C++, C#, HTML, CSS, Java, Python, Fortran, Mathematica, MATLAB, Xcode, Max/MSP, gen~, Pure
2016 - 2018	Research Assistant, Rensselaer Polytechnic Institute NY, USA Research assistantship under Dr. Rob Hamilton's Music in Virtual Worlds Lab	Data, ChucK, WebAudio, Arduino, OSC, MIDI <i>Audio Software:</i> Ableton Live, Cubase, Logic, ProTools, Audacity, Reaper, SPAT, Panoramix, Dante
2017	Researcher, The Craig H. Neilsen Foundation NY, USA Assistive technologies research under Dr. Jonas Braasch, reporting and dissemination via ISATMA	<i>Graphic and Visuals:</i> Processing, Unity3D, openFrameworks, A-Frame,
2015 - 2016	<i>Artist</i> , Freelance Istanbul, Turkey	LaTeX, Adobe Premiere, Adobe After Effects, Final Cut, AutoCAD
<u>Education</u>		Operating Systems:
2016 - 2020	Rensselaer Polytechnic Institute, USA School of Humanities, Arts and Social Sciences PhD, Electronic Arts Advisor: Rob Hamilton Thesis: A Systems-Theoretical Approach to Spatial Electronic Music Practices	OS X, Windows, Linux, iOS Performance: Guitar, Piano, Percussion, Live-Electronics, Ambisonics
2013 - 2015	Istanbul Technical University , Turkey Centre for Advanced Studies in Music (MIAM) MSc , Music Advisor: Anil Çamci Thesis: <i>Online Gaming as a Model for Networked Intra-</i> <i>Active Music Spaces</i>	Further Education 2018 - Spatial Audio Summer Seminar, EMPAC, Jul 9-13 2022 - Binaural Auditory Diaplay, Interactive
2009 - 2013	University of Manchester , UK School of Mechanical, Aerospace and Civil Engineering BEng (Hons), Civil Engineering Thesis: <i>Development and Application of Water Resistant</i> <i>Foam Concrete</i>	Display , Interactive Sonification Workshop (ISon), Sep 22-23

Selected Performances

Untitled (Live Electronics) 26.04.2023 - <i>Fundraiser for Communities Affected by the</i>			
Earthquake in Syria/Turkey, Arkaoda, Berlin			
Das Schwarz des Birkenspanners by Amelie von Godin (Live SFX) 9-12.03.2023 - HfS Ernst Busch, Bühne UNTEN, Berlin			
P.W.A.H (Live Electronics, with Roberta Stein)19.11.2022 - <i>Impromtu Series</i>, ACUD Club Raum, Berlin			
double-lined (Live Electronics) 20.11.2021 - Schloss Schönow, Brandenburg			
die Zofen by Amelie von Godin (Sound Design & Composition) 28 & 29.09.2021 - HfS Ernst Busch, Bühne UNTEN, Berlin			
nötr (Fixed Multi-Channel) 41' 46" 06.08.2018 - <i>International Computer Music Conference (ICMC</i>), Daegu, South Korea			
18.07.2018 - New York City Electroacoustic Music Festival (NYCEMF), New York			
26.06.2018 - Kaleidophone: New Multichannel Electronic Music from MIAM, Arter Gallery, Istanbul			
20.04.2018 - nötr: 43-channel acousmonium / an evening of electronic music, EMPAC, New York			
10.04.2018 - [ART_X] Pop-up Concert, RPI Playhouse, New York			
04.04.2018 - <i>3rd Collaborative Electroacoustic Music Concert</i> , University of Buffalo, New York			
Çakmak / Özdemir (Live Electronics) 27.06.2018 - <i>A.I.D Takes Over!,</i> Muaf/Peyote, Istanbul			
Çizgi Film Kusagi / Cartoon Time (Live Electronics) ∼20' 28.12.2017 - <i>Çünkü Siz Buna Değersiniz</i> , Peyote, Istanbul			
taalq (Generative Quadraphonic) ~17' 04.05.2017 - Collar Works Gallery, New York			
04.04.2017 - Bennington College, Vermont 28.02.2017 - Bard College, New York			
ob/lik (Live Electronics, with G. Özdemir)			
30.04.2016 - A.I.D Room #5, Moda, Istanbul			
26.04 2016 - <i>Radio Patapoe</i> , OT301, Amsterdam 24.04.2016 - <i>SOTU Festival</i> , Butcher's Tears, Amsterdam			
20.03.2016 - <i>MultiRAID Festival</i> , Arkaoda, Istanbul			
Monad (Networked Audiovisual) 26.12.2015 - <i>A.I.D Room</i> #2, Private Venue, Istanbul			
24.05.2015 - Electronic Music Composition 2015, Arkaoda			
 AAA()AAA (Electroacoustic/Live Diffusion) 5' 01" 16.10.2015 - MIAM Electroacoustic Retrospective, Maçka 01.06.2014 - Electronic Music Composition 2014, Arkaoda 			
NULL-NULL (Acousmonium) 3' 42" 21.05.2015 - <i>MIAM Sonic Arts Acousmonium,</i> Maçka, Istanbul			

Tufan (Guitar & Live Electronics) 7' 40" 24.12.2013 - *How Do You Turn This On?,* MIAM Studios, Istanbul

Awards & Grants

2022 - 2023 Research Stipend Musikfonds e.V.

2021 Project Funding Musikfonds e.V.

2018 - 2020 HASS Research Fellowship Rensselaer Polytechnic Institute

2019 Best Paper Award Web Audio Conference

2017 & 2018 HASS Production Grant Rensselaer Polytechnic Institute

Installations

2022, Dec 1-4 *Oblique* **frei-raum.berlin, Berlin**

2021, Nov 5-7 *NO AXIS* Gitter Raum, Essen

2015, Nov 12-15 Codes of Light (Audio) Contemporary Istanbul

Art Residency

2021, Nov 15-21 Parallel Residency Schloss Schönow, Brandenburg

2018, Jan 8-16 & Apr 16-20 Acousmonium Experimental Media and Performing Arts Centre (EMPAC)

Academic Service

2019 & 2021 Guest Jury for Computation Based Basic Design Istanbul Bilgi University

2019 *Reviewer* International Computer Music Conference (ICMC)

Papers & Publications

Çakmak, Cem. "Implementing Ignorance and Unlearning Methods to Al Music Systems." *CTM Festival Research and Networking Day (Module 3)*, 29 January 2023.

Çakmak, Cem, and Rob Hamilton. "od: Composing Spatial Multimedia for the Web." Journal of the Audio Engineering Society 68, no. 10 (November 30, 2020): 747–55.

Çakmak, Cem, and Robert Hamilton. "Composing Spatial Music with Web Audio and WebVR." In *Proceedings of the Web Audio Conference*. Trondheim, Norway, 2019.

Çakmak, Cem, Anil Çamci, and Angus G. Forbes. "Applying Game Mechanics to Networked Music HCI Systems." In *New Directions in Music and Human-Computer Interaction*, edited by Simon Holland, Tom Mudd, Katie Wilkie-McKenna, Andrew McPherson, and Marcelo M. Wanderley, 223-41. Springer Series on Cultural Computing. Cham: Springer International Publishing, 2019.

Keil, Nathan, Huang, Min and Çakmak, Cem, "Designing Immersive Audiovisual Environments for Music Performers with Disabilities," In *Proceedings of the 5th Annual International Symposium on Adaptive Technology in Music and Art*, Troy, NY, 2017.

Çakmak, Omer C. and Hamilton, Rob, "Musical Sonification of Super High Frequency Lighting", In *Proceedings of the International Computer Music Association Conference*, Shanghai, China, 2017.

Çakmak, Cem, Anil Çamci, and Angus G. Forbes. "Networked Virtual Environments as Collaborative Music Spaces." In *Proceedings of the International Conference on New Interfaces for Musical Expression*, 106– 11. Brisbane, Australia, 2016.

Çakmak, Ömer C., Çamci, Anil and Forbes, Angus G. "Using Game Mechanics to Facilitate Networked Musical Collaboration," *CHI 2016 Music and HCI Workshop*, San Jose, CA. May 2016.

References

Dr. Robert Kyle Hamilton

Associate Professor of Music and Media, Rensselaer Polytechnic Institute hamilr4@rpi.edu

Dr. Anil Çamci

Assistant Professor of Performing Arts Technology, University of Michigan at Ann Arbor acamci@umich.edu

Dr. Reuben de Lautour

Senior Lecturer and Head of New Music, University of Canterbury reuben.delautour@canterbury .ac.nz